

- ☐ Giuseppe Zambonini Lecture (KA0130\_NYSID\_07)
- ☐ Non-Specialization in Design (KA0130\_OA\_05)
- ☐ Peter Eisenman and Raimund Abraham Lectures (KA0130\_NYSID\_06)
- ☐ Richard Artschwager Lecture (KA0130\_OA\_60)
- ☐ Nancy Goldring Lecture: Concept of Place (KA0130\_OA\_52)
- ☐ Giuseppe Zambonini Lecture (KA0130\_OA\_66)
- ☐ Community Close-Up (KA0130\_OA\_67)
- ☐ Roberto Burle Marx Lecture (KA0130\_OA\_68)
- ☐ Giuseppe Zambonini Lecture (KA0130\_OA\_69)
- ☐ Giuseppe Zambonini Lecture (KA0130\_OA\_70)
- ☐ Detroit Versus the World (part 1 of 2) (KA0130\_OA\_22)
- ☐ The WilliWear News (Fall 1986) (PC080401\_000001)
  
- ☐ The Act of Space {An Introspection} (PC020402\_2001\_ashivani)
- ☐ A Sweetheart Named Deziyah (PC020402\_2001\_maubert)
- ☐ Tala (PC020402\_2001\_nbent)
- ☐ Tauromaquia: No Denying (PC020402\_2001\_ccazalis)
- ☐ 2001: The Key To Evolution (PC020402\_2001\_mcepeda)
- ☐ American Lawn, the Semiotics of Everyday Life (PC020402\_2001\_jcha)
- ☐ Visual Language Of Animation (PC020402\_2001\_ychan)
- ☐ Untitled Thesis Project (PC020402\_2001\_nchen)
- ☐ Communication Media (PC020402\_2001\_ychen)
- ☐ Waters of Lethe (PC020402\_2001\_schinn)
- ☐ Infoworks (PC020402\_2001\_dchoi)
- ☐ Kindergarten As Learning Center: Children, Teacher and Computer in Classrooms (PC020402\_2001\_schoi)
  
- ☐ Context Space (PC020402\_2001\_sdmitry)
- ☐ The Potter (PC020402\_2001\_Idolata)
- ☐ Prism: An Exploration of Fortress and Prism (PC020402\_2001\_eduwel)
- ☐ Fear .... Evolution of Technology (PC020402\_2001\_afu)
- ☐

- And the Lord Set a Mark on Cain: Signs of Criminality in the Age of New Technologies (PC020402\_2001\_dgutierrez)
- Life in The Dimension Form - The Nature of Change (PC020402\_2001\_jhsiang)
- Global Village (PC020402\_2001\_sjackson)
- Map of Colors (PC020402\_2001\_tkaji)
- Emotional Drain (PC020402\_2001\_skalev)
- Emotion Dropper: a place to share and explore how other people feel about the things around the world. (PC020402\_2001\_jkim)
- TextCraft: Text in Motion at the Boundary of Artificial Life (PC020402\_2001\_mkim)
- Warholic World (PC020402\_2001\_skim)
  
- Kid's Garden (PC020402\_2001\_tkim)
- Motion Graphics Through Four Eyes (PC020402\_2001\_nkirdar)
- ChildSupport (PC020402\_2001\_slee)
- Reckoning the Lebanese War Events: Al Ahdeth Or, 'who remembers who killed whom?' (PC020402\_2001\_lmerhej)
- An Interface for the Urban Soundscape (PC020402\_2001\_hminami)
- The Ottoman Family in the New Millennium (PC020402\_2001\_fnamukbanbury)
- Controlling the Uncontrollable: Pursuing the 'Ideal' Space for Contemporary Visual Art (PC020402\_2001\_eokane)
- Repatriation (PC020402\_2001\_roneil)
- Hecti-c-ity (PC020402\_2001\_opaker)
- Archived Environment for Developing Collaborative Web Projects (PC020402\_2001\_chpark)
- Game Environment as a Communicational Space (PC020402\_2001\_cbpark)
- Mood Chat: Emotional Interface (PC020402\_2001\_jpark)
  
- The Rotator Engine (PC020402\_2001\_npitcairn)
- A Play of Textuality (PC020402\_2001\_frendina)
- Auditory Ambience (PC020402\_2001\_esantana)
- Coincidences (PC020402\_2001\_psharma)
- A Study on the News Presentation on the Internet - Visualization of Relational Data and Hybrid Functionality of Media (PC020402\_2001\_hsuh)
- Faces (PC020402\_2001\_stang)
- Drifting (PC020402\_2001\_ktanoto)
- Designing Rich Sensory Experiences with Strategies of Transformation and Augmentation (PC020402\_2001\_pvajpeyi)

- ▣ Mac (PC020402\_2001\_tvijakkhana)
- ▣ Blood and Ashes (PC020402\_2001\_zwelch)
- ▣ Video Game Illusions (PC020402\_2002\_sbae)
- ▣ A Digital Creation Process For Textile And Apparel Design (PC020402\_2002\_aburke)
  
- ▣ Unitard (PC020402\_2002\_cchen)
- ▣ Interactive Television The Interface Design (PC020402\_2002\_ichen)
- ▣ Untitled Thesis Project (PC020402\_2002\_hchien)
- ▣ The Portrait (PC020402\_2002\_ychoi)
- ▣ A Poetic Study - Beauty In Darkness (PC020402\_2002\_cchuang)
- ▣ Stressol: Stress Management System Preliminary Design Criteria (PC020402\_2002\_schung)
- ▣ Reflections (PC020402\_2002\_mdubois)
- ▣ Asoora Lab /Monster Lab/ (PC020402\_2002\_ofuangtong)
- ▣ A Study by Process: HIV Prevention for Teens in New York City Using the Medium of Audio as the Content Source (PC020402\_2002\_sgutierrez)
- ▣ Healing (PC020402\_2002\_ahamann)
- ▣ Cooking English (PC020402\_2002\_yheo)
- ▣ Information in Excess: X-rays and The Personal Ad as Visual Narrative (PC020402\_2002\_gholman)
  
- ▣ Site/Non-Site (PC020402\_2002\_jhuang)
- ▣ Study of Branding Strategy in New Media & Brand Identity Development for Short Film Channel (PC020402\_2002\_jhwang)
- ▣ Recreation of Perception by Transformations in Virtual Space (PC020402\_2002\_kjain)
- ▣ Reconstructing Place in Mind (PC020402\_2002\_bkim)
- ▣ Curating Memory in Cyberspace (PC020402\_2002\_jkim)
- ▣ Reactions: Digital Experimentation (PC020402\_2002\_hlee)
- ▣ Untitled Thesis Project (PC020402\_2002\_slee)
- ▣ Motion + Melody (PC020402\_2002\_clin)
- ▣ Based on a True Story or How I Learned to Stop Worrying and Love the Television (PC020402\_2002\_jlukens)
- ▣ Visual Representation of Storytelling (PC020402\_2002\_smacneilage)
- ▣ The Empire of Fart and Burp (PC020402\_2002\_rmuramatsu)
- ▣

(Un)folding Events (PC020402\_2002\_jmyint)

Perseverance (PC020402\_2002\_srattanawongul)

Inner Space (an exploration of psychological space in two mediums) (PC020402\_2002\_tsamir)

Thesis Paper (PC020402\_2002\_csu)

The Last Circus (PC020402\_2002\_htanahashi)

Branding & Marketing Approaches (PC020402\_2002\_ntaylor)

Porco Rosso (PC020402\_2002\_btseng)

On a Full Moon Literacy Experiences and Skills for Young Children (PC020402\_2002\_lwolozin)

Untitled Thesis Project (PC020402\_2003\_aalcala)

Jack Reed. The moon ain't nothing but a broken dish (PC020402\_2003\_mherrasti)

A Parallel Rio (PC020402\_2003\_maraujo)

Jengah (PC020402\_2003\_aardianto)

Latino Trip: Latino Kids Internet Discovery (PC020402\_2003\_narguello)

Sink or Swim: Improving Group Dynamics in the School Learning Environment (PC020402\_2003\_jbae)

Foliage: Turning a New Leaf in Interface Design Metaphors (PC020402\_2003\_dbasu)

Black and White: Dynamic Data Filtering and Representation from 11/02 – 3/03 (PC020402\_2003\_cbloxson)

Imagined Lives: Brooklyn (PC020402\_2003\_mboucher)

The Variant Skin: A Confluence in Systems of Place (PC020402\_2003\_gbrandau)

Jot: A Tool for Collaborative Information Capture (PC020402\_2003\_cburgener)

Detached Illusions (PC020402\_2003\_ekeller)

Sleep on This: Decoding How I Sleep (PC020402\_2003\_echai)

Abandoned (PC020402\_2003\_mchan)

DeCoDe: Deaf Communication Devictors in the Creation of Assistive Devices (PC020402\_2003\_pchan)

Dreams in Space: Create, Collect, and Experience (PC020402\_2003\_tchang)

Comic Studio: A Comic Drawing Style 3D Animation (PC020402\_2003\_cwchen)

I Do (PC020402\_2003\_ccchen)

Travel Scaventure: A Wireless Tool For Assisting People To Explore A City (PC020402\_2003\_wchen)

Making A Humorous 3D Cartoon Style Animation: Moo~ Baby Moo! (PC020402\_2003\_wchiang)

- Hana's Korean Holiday (PC020402\_2003\_mchoi)
- Pal-Begae (Arm Pillow) (PC020402\_2003\_hchung)
- PRINT Matters (PC020402\_2003\_scort)
- Carting a Campaign (PC020402\_2003\_adasgupta)
- Intervention: Configurations in Three Screens (PC020402\_2003\_ndidio)
- Chin-Chin! A Comprehensive Web-Site About Beer (PC020402\_2003\_heun)
- Hopscotch: A 3D Short Animation Project (PC020402\_2003\_gfersini)
- A Storm in a Box (PC020402\_2003\_dgiwelb)
- Spoiled Rotten: Texture And Lighting Study In 3D Animation (PC020402\_2003\_bha)
  
- Don Giovanni: Another Unmasking (PC020402\_2003\_cherberstein)
- Straight Haired Freak Living Amongst Us (PC020402\_2003\_jherrera)
- ClickClick : Adaptive Web Browsing Interface for Preschool Children (PC020402\_2003\_jhong)
- Avalife - Initiating Relationships Online (PC020402\_2003\_jhuang)
- Your Choice Saves Our Forests (PC020402\_2003\_tikari)
- Fingerprint Design Brief: Celebrity Psychologist (PC020402\_2003\_fjohannesdottir)
- Do You Dream? A System for Guiding, Recording and Sharing Dreams (PC020402\_2003\_bjoo)
- The D.M.Z (Korean Demilitarized Zone) (PC020402\_2003\_jjung)
- Integrating New Technologies in the Collaborative Classroom (PC020402\_2003\_akhost)
- Stranger (PC020402\_2003\_hkim)
- Break the Silence: Design of a PSA Campaign Against Domestic Violence (PC020402\_2003\_skim)
- The Blue Bird of Happiness Multimedia Storytelling for Young Children (PC020402\_2003\_akondo)
  
- Ten Incarnations (PC020402\_2003\_akumar)
- Negotiations (PC020402\_2003\_klahoda)
- Sunny and Mina's World: Story-Game Strategy for Teaching Social and Language Skills to Young, Korean Children (PC020402\_2003\_mlee)
- Child Soldier: A Child's Play? (PC020402\_2003\_slee)
- Shape Shaper: An Interactive Movement Installation for Preschoolers (PC020402\_2003\_yli)
- The Image Retold: Deriving Digital Game Elements from Traditional Visual Art (PC020402\_2003\_alonon)
-

- Untitled Thesis Project (PC020402\_2003\_jmanalo)
- Relative: Stereochemistry  $\mu$ - and  $\delta$ - Receptor Opioid Antagonism as Music (PC020402\_2003\_ematamoros)
- Digital Totems (PC020402\_2003\_jmcclore)
- Dive into (PC020402\_2003\_kmeyerbruehl)
- Untitled Thesis Project (PC020402\_2003\_mmohr)
- Integrating New Technologies in the Collaborative Classroom (PC020402\_2003\_kmonahan)
  
- Comala (PC020402\_2003\_imarquez)
- Masala Movies (PC020402\_2003\_mnandi)
- Still Life (PC020402\_2003\_mpagulayan)
- Reaching: Exploring Bimanual Spatial Input Devices in Static and Manipulable Environments (PC020402\_2003\_gpodkolinska)
- As Big As A Whale: A Multimedia Experience In Visual Learning (PC020402\_2003\_rpootrakul)
- Comando y Control: A Telematic Experience (PC020402\_2003\_iramirez)
- De-tail: Experimenting the Subjective (PC020402\_2003\_rraveh)
- Reinventing Digital Comics (PC020402\_2003\_aromero)
- Environmental Impact of the Collapse of the World Trade Center (PC020402\_2003\_jrosenbeg)
- Polyrhythmic Visions (PC020402\_2003\_rross)
- Collapsing Time (PC020402\_2003\_jsanabria)
- Lighting and Compositing for Photo-Realism (PC020402\_2003\_rsears)
  
- My Love and Hate Relationship with New York: Video collage (PC020402\_2003\_jseo)
- Broken Hallelujah: Relationship-based Interactive Storytelling (PC020402\_2003\_dsetiawan)
- Catch the Beat: The Connection Between African Drumbeats and Hip-hop Synthesized Basslines (PC020402\_2003\_tshannon)
- Circular Storytelling (PC020402\_2003\_ysong)
- Soundpond (PC020402\_2003\_ytakeshita)
- Living Walls (PC020402\_2003\_dtandon)
- Dung Suan! (“Win an election”): A Satirical Multi-Platform Game about the Electoral Culture in Taiwan (PC020402\_2003\_jteng)
- Voices: A Cinematographic Representation of the Crimes of Sexual Assault and Domestic Violence (PC020402\_2003\_eventouras)
- Unencumbered Full Body Interaction in Video Games (PC020402\_2003\_jwarren)
- Man vs. Machine (PC020402\_2003\_twooh)
-

Tags (PC020402\_2003\_tyang)

□ Untitled Thesis Project (PC020402\_2003\_dyoon)

□ Aural Limbo: Space as a Sonic Interactive Interface (PC020402\_2003\_mzlatar)

□ project\_swancam: Seeing Through the Eyes of My Other (PC020402\_2004\_taufiero)

□ Fugitive Images: An Investigation of Linguistic Patterns in Street Art (PC020402\_2004\_sbaker)

□ Chat Tank (PC020402\_2004\_jbalfour)

□ Audiovisual Granular Synthesis for Composition and Performance (PC020402\_2004\_mbernstein)

□ The Beauty of Grey (PC020402\_2004\_bbishop)

□ Converge:Emerge:Play! The Study of Emergent Behavior of Social Groups in Multiplayer Online Games (PC020402\_2004\_achang)

□ FR@ME Communicating Presence (PC020402\_2004\_chiaweichang)

□ Saveafriend.com: A Viral Consumption Network (PC020402\_2004\_chunweichang)

□ Inner Twins (PC020402\_2004\_cichang)

□ City Wanderings (PC020402\_2004\_mchang)

□ To See and Be Seen (PC020402\_2004\_echen)

□ The Wisdom Wild Ly - Rukai Tirbe (PC020402\_2004\_hchen)

□ Talk to the Game (PC020402\_2004\_acheston)

□ 1.5: YELL-Oh Girls! (PC020402\_2004\_echi)

□ Kaleidoscape (PC020402\_2004\_schopra)

□ Odd Ones Out: A Documentary Film Exploring the Lives of Three Transgender Youths (PC020402\_2004\_kconn)

□ Expression of Character Through Body Language in 3D Computer Animation (PC020402\_2004\_mdabas)

□ Frangry: A Multi-Platform Fictional Identity (PC020402\_2004\_fdreyfus)

□ Critical Impasse: A Public Service Announcement Campaign for Conservation and Restoration of Coral Reefs (PC020402\_2004\_kellenbogen)

□ Determination of Self: An Exploration of Identity & Genetic Individuality Through Portraiture (PC020402\_2004\_mellis)

□ When I Grow Up: A Message for Adult Children of Alcoholics (PC020402\_2004\_jesquirol)

□ Version (PC020402\_2004\_ofaizullah)

□ The Living Room (PC020402\_2004\_vfang)

□ Zing! Went the Strings of My Heart: The Banjomaniacs of Guthrie (PC020402\_2004\_afinkel)

- ▣ Beyond the Surface: The Ceiling of Grand Central Terminal (PC020402\_2004\_mgarton)
- ▣ The Sindhi Line (PC020402\_2004\_rgidwani)
- ▣ ::: process & package ::: (PC020402\_2004\_bgreen)
- ▣ Bittersweet (PC020402\_2004\_hhanewold)
- ▣ Otousan (father) (PC020402\_2004\_tharada)
- ▣ Dallur (PC020402\_2004\_shassan)
- ▣ Paint with Dance: An Exploration in Creating Abstract Animation with Movement (PC020402\_2004\_jhe)
- ▣ Noah's Amazing Imagi-Zoo Adventure (PC020402\_2004\_mhess)
- ▣ Date Expressions (PC020402\_2004\_jhsieh)
- ▣ Illusions: Digital Tools in Aid of Storytelling (PC020402\_2004\_rjandevries)
- ▣ Hidden World (PC020402\_2004\_fjohannesdottir)
  
- ▣ Why Not PMS? (PC020402\_2004\_djung)
- ▣ Asteroid B-612: Elemental Virtual Garden (PC020402\_2004\_jjung)
- ▣ The Little Pilgrim (PC020402\_2004\_nkataev)
- ▣ LifeMaps for a Future PDA (PC020402\_2004\_mkim)
- ▣ Bikes Against Bush: Using Wireless Bicycles to Protest the 2004 Republican National Convention in NYC (PC020402\_2004\_jkinberg)
- ▣ Theatre Costume Collection Software (PC020402\_2004\_nkorovkina)
- ▣ Untitled Thesis Project (PC020402\_2004\_hkuru)
- ▣ Finding The Land of Sun (PC020402\_2004\_skwon)
- ▣ Little Kicks of Fury: Animating for Convincing Motion (PC020402\_2004\_dlam)
- ▣ PetSpot (PC020402\_2004\_clee)
- ▣ The Shadow of Choice (PC020402\_2004\_elee)
- ▣ Knocking on the World's Door (PC020402\_2004\_jlee)
  
- ▣ The Taste of Life (PC020402\_2004\_jslee)
- ▣ Closer: Wearables for a Distant Society (PC020402\_2004\_alewis)
- ▣ Blogviz: Visualizing Information Diffusion Patterns in the Blogosphere (PC020402\_2004\_mlima)
- ▣ Space of Echo (PC020402\_2004\_hlin)
- ▣ FREED!...um... (PC020402\_2004\_dlovecchio)
- ▣



- Sound Re-Sound (PC020402\_2004\_alu)
- “Four Junior Monks”—Chapter 6 “No Specking or Movement Allowed” (PC020402\_2004\_ylu)
- Creating an Alternative: A Digital Exploration of the Comic Book Form (PC020402\_2004\_mmastermaker)
- Listen and Play (PC020402\_2004\_jmathieu)
- Odd Ones Out (PC020402\_2004\_dmcclure)
- Play-N-Sense (PC020402\_2004\_lmiller)
- Night Rhythm (PC020402\_2004\_ymin)
  
- Red Legacy (PC020402\_2004\_cmisirlioglu)
- 2 feet - The Action from Your Place (PC020402\_2004\_mmurai)
- Lying in the Bed I Did Not Make (PC020402\_2004\_anagaraj)
- Photo Exposure (PC020402\_2004\_sngai)
- Autonomous Modules (PC020402\_2004\_kosborn)
- iDwheel (PC020402\_2004\_spark)
- Dissecting the American Dream (PC020402\_2004\_lpence)
- Enter Ying = Exit Yang (PC020402\_2004\_ysoon)
- Multiplayer Games: A Spectator’s View (PC020402\_2004\_mrichards)
- Abandon | Media (PC020402\_2004\_broche)
- Address the Drawers, No. 19 (PC020402\_2004\_rsaha)
- Living Skinless (PC020402\_2004\_rsanchez)
  
- Elevator Angst (PC020402\_2004\_asanders)
- Ki-Do-Ai-Raku (PC020402\_2004\_hsasa)
- Dunsmore’s Fixall (PC020402\_2004\_rshad)
- Push Pulse My City: Enlightenment in Urban Energy (PC020402\_2004\_pshah)
- 2004 Non-Partisan Voting Campaign (PC020402\_2004\_jshiiki)
- Art Under New York (PC020402\_2004\_dshin)
- Memoryscape (PC020402\_2004\_hshin)
- Unraveling Carnival in Rio (PC020402\_2004\_jsochaczewski)
- DV to 35mm (PC020402\_2004\_ksugimoto)

- Did You Sign Your License? (PC020402\_2004\_dsullivan)
- Love's Forgotten Laws (PC020402\_2004\_ktanabe)
- Spirit Worship in Thailand (PC020402\_2004\_vthammanuban)
  
- Siren Networks: a Network Channel Design (PC020402\_2004\_nto)
- Visualizing Social Networks (PC020402\_2004\_ptorres)
- Time ReSequenced (Networked Cinema) (PC020402\_2004\_ctsiboulski)
- Figure Eight: A Poem in Eight Parts (PC020402\_2004\_atuli)
- Pulse (PC020402\_2004\_furdaneta)
- Top Woman Shooter (PC020402\_2004\_bwang)
- Spark New York (PC020402\_2004\_bweisman)
- Silent Voices (PC020402\_2004\_jwheatley)
- The Islamagoods (PC020402\_2004\_awilliams)
- Unfulfilled Tomato (PC020402\_2004\_kyamamoto)
- Wanderlust or Bust! (PC020402\_2004\_pyang)
- Experiments in Sound & Typography (PC020402\_2004\_ayee)
  
- re: public – City in Resonance (PC020402\_2004\_tyildiz)
- I Can't Draw (PC020402\_2004\_hzielinski)
- Commix (PC020402\_2004\_mchen)
- Longer Than a Beard (PC020402\_2005\_rbiogur)
- My...Ahem...Mammaries (PC020402\_2005\_sbrar)
- Interactive Furniture (PC020402\_2005\_dkim)
- Huaka'i Po: The True Story Of a Legend (PC020402\_2005\_kvasconcellos)
- Compositions for Captivity (PC020402\_2005\_swhittenburg)
- La Romana. Color. Vida. Cultura. (PC020601\_000001)
- Motoconcho (PC020601\_000002)
- Ecozmo Ecological Gizmos (PC020402\_2007\_jgary)
- Dawn (PC020402\_2007\_jhan)
  
- Deep Cleaning (PC020402\_2007\_whuhmann)

- ▣ A Visual Interpretation of John Ashbery's "Farm Implements and Rutabagas in a Landscape" (PC020402\_2007\_nkarlovich)
- ▣ Open Language (PC020402\_2007\_alira)
- ▣ Meellow (PC020402\_2007\_cneftci)
- ▣ Plyo (PC020402\_2007\_mpierre)
- ▣ Narrativ/Action and "End of Empire" (PC020402\_2007\_mplotecher)
- ▣ The Process Making of a 3D Modeled Comic Book (PC020402\_2007\_dsmither)
- ▣ The Human Avatar Project (PC020402\_2007\_ispangler)
- ▣ The Race (PC020402\_2008\_earmstrong)
- ▣ Liminal (PC020402\_2008\_sbadawi)
- ▣ Emergence & Darts: Fertile Ground (PC020402\_2008\_cbrowning)
- ▣ Coping with an Urban Environment (PC020402\_2008\_jcohrs)
  
- ▣ Feed Me (PC020402\_2008\_adang)
- ▣ An Aesthesia (PC020402\_2008\_jdaoud)
- ▣ ActionForge (PC020402\_2008\_ggreen)
- ▣ MASK (PC020402\_2008\_jha)
- ▣ Mobile NFT (PC020402\_2008\_hhuang)
- ▣ NoriTime (PC020402\_2008\_lhur)
- ▣ Indonesia Ku (PC020402\_2008\_miskarnita)
- ▣ Religion, A Fairy Tale (PC020402\_2008\_dkirec)
- ▣ The Augmented Aquarium (PC020402\_2008\_clin)
- ▣ Let's Talk: Growing Up Asian and Gay (PC020402\_2008\_klo)
- ▣ My Emily (PC020402\_2008\_snam)
- ▣ Transformation From the Urban to Nature (PC020402\_2008\_ypaik)
  
- ▣ '51 EXPRESS (PC020402\_2008\_dpantic)
- ▣ Looking For A Hero (PC020402\_2008\_ashleff)
- ▣ Arcane Style (PC020402\_2008\_jsumpter)
- ▣ Banana King (PC020402\_2008\_ntien)
- ▣ Christoffel: Type in the Age of Digital Duplication (PC020402\_2009\_nberg)

- Recursion (PC020402\_2009\_kcarreia)
- Little Fish Radio (PC020402\_2009\_cchiu)
- Wonderful Life (PC020402\_2009\_lfilardi)
- NeuroRehab + The "Fun" Factor (PC020402\_2009\_tfukamoto)
- Duo Duo & Xiao Ming (PC020402\_2009\_fhao)
- Do1Thing.org (PC020402\_2009\_nhicks)
- Open Door Open Mind (PC020402\_2009\_hhung)
  
- True Layers Documentation Truth On School Shootings And Videogames (PC020402\_2009\_cjeong)
- Visualizing Kingston (PC020402\_2009\_jjohnson)
- Confiscated Weapons of Mass Construction (PC020402\_2009\_ckreyche)
- Dream Machine (PC020402\_2009\_mlee)
- Belief Brand (PC020402\_2009\_clopez)
- Urban Meditations (PC020402\_2009\_mmarcus)
- Parallels (PC020402\_2009\_smendolia)
- Ego Wall (PC020402\_2009\_emenendez)
- Ranga's Meat Shop (PC020402\_2009\_rmetharam)
- A Step Away (PC020402\_2009\_ynam)
- What Feeds You (PC020402\_2009\_vpanzarino)
- Jinhyun's Hope (PC020402\_2009\_jpark)
  
- Life on VFX (PC020402\_2009\_kreste)
- Superstition: God Bless You (PC020402\_2009\_erojas)
- Teble (PC020402\_2009\_arokube)
- chaSer (PC020402\_2009\_rsharma)
- An Investigation About Humor in Animation (PC020402\_2009\_eshin)
- Developing Identity (PC020402\_2009\_estevenson)
- Watch Dog (PC020402\_2009\_myamada)
- Pay Ya Sy Hu (PC020402\_2009\_cyang)
- Requiem (PC020402\_2009\_syoshida)
-

- Googlist (PC020402\_2009\_jzhang)
- Instar (PC020402\_2010\_maboukhater)
- Win/Win Charitable Virtual and Physical Slot Machines (PC020402\_2010\_mballard)
  
- Everyone Knows The Song (PC020402\_2010\_dcashin)
- Sift U (PC020402\_2010\_dchang)
- The Playground (PC020402\_2010\_achen)
- Let's Fight (PC020402\_2010\_hchen)
- recyclePlay (PC020402\_2010\_wchen)
- recollections (PC020402\_2010\_jcotton)
- Bokor: The Cabinet of Curiosities (PC020402\_2010\_ecrabtree)
- Antagonisticouture (PC020402\_2010\_rdasgupta)
- social sqncr (PC020402\_2010\_bdrummond)
- Dreaming of Athanor (PC020402\_2010\_bduffy)
- Hustling Health Care: An Experiment in Ulterior Education Through Gameplay (PC020402\_2010\_cewing)
- Converso (PC020402\_2010\_hfenton)
  
- Intangible (PC020402\_2010\_dflasza)
- Hankypancreas (PC020402\_2010\_jfloeh)
- Data: Zach Gage (PC020402\_2010\_zgage)
- 101 ings that Unite and Divide: Stories of a Visual Perspective (PC020402\_2010\_rgirard)
- CubeBuddy (PC020402\_2010\_igoldberg)
- Securing the Future Panic Womb (PC020402\_2010\_tgoldenberga)
- @Twitter – Comment on Problems Caused by Twitter (PC020402\_2010\_fgua)
- Kababoom (PC020402\_2010\_khalterman)
- Sakiko: My Grandmother (PC020402\_2010\_lhuanga)
- Revenant (PC020402\_2010\_jjordan)
- “Monster,” The Tragedy of North Korean Suffering (PC020402\_2010\_ikanga)
- Byte\_Reuse (PC020402\_2010\_skanga)
  
- Grant Writing Assets Portfolio (PC020402\_2010\_jklein)

- Itchy Feet – A Study in Mixed Method Animation (PC020402\_2010\_dkramer)
- K-HIVE: Enabling Connectivity through Social Serendipity (PC020402\_2010\_akrishan)
- Uncover Geology (PC020402\_2010\_tle)
- Kwyjibos (PC020402\_2010\_klee)
- Frecipes (PC020402\_2010\_cliao)
- Design Can Transform Ya (PC020402\_2010\_slucin)
- Mosh Pit (PC020402\_2010\_lmascia)
- Imitation of Life (PC020402\_2010\_kmcdaid)
- diamondsAndCode (PC020402\_2010\_lmeredith)
- Augmented Shadow (PC020402\_2010\_jmoon)
- The Story of J (PC020402\_2010\_smoon)
  
- Two Words (PC020402\_2010\_nmruthinti)
- A Conversation About Death (PC020402\_2010\_mnahumalbright)
- Zeviathan (PC020402\_2010\_iorozco)
- Compass LMS Design Document (PC020402\_2010\_eosher)
- 78 (PC020402\_2010\_uotasevic)
- WAY FOR (PC020402\_2010\_ootieku)
- Tales of Contemporary Somnambulism (PC020402\_2010\_msanchez)
- The Sun and the Moon (PC020402\_2010\_gpark)
- Not For Bots. (PC020402\_2010\_kpatel)
- Another Light (PC020402\_2010\_nperezgurri)
- 4th Wall (PC020402\_2010\_spoulin)
- Blue Glass (PC020402\_2010\_sraitses)
  
- Hybrid Masala (PC020402\_2010\_rrathi)
- Office 日本語 (PC020402\_2010\_treeder)
- Modular||Neuroid (PC020402\_2010\_jsaavedra)
- Urban Reviewing (PC020402\_2010\_gsalem)
- Meghdoot (PC020402\_2010\_asaxena)
-

The Ultimate Thesis Process (PC020402\_2010\_yschlezing)

GoGo Monsterkids (PC020402\_2010\_ison)

Branded Fine Art (PC020402\_2010\_cspeligene)

Impressem (PC020402\_2010\_stang)

B Aware (PC020402\_2010\_jtsai)

Color Wheelz (PC020402\_2010\_jvallera)

Pennant (PC020402\_2010\_svarga)

Divine Beats: Night at the Monastery (PC020402\_2010\_iwu)

B-612: In Search of the Forgotten Rose in the Age of Digital Technology (PC020402\_2010\_jroe)

Life After Death (PC020402\_2011\_aahn)

Isa Wonderful World (PC020402\_2011\_idantas)

Embroidered Confessions (PC020402\_2011\_jbenedetti)

The Viral Sockpuppets (PC020402\_2011\_bbernhard)

Live Data Games (PC020402\_2011\_rbieg)

These Walls Could Talk (PC020402\_2011\_gbixby)

Neptus Fullerene (PC020402\_2011\_bburton)

Sylbie Happie and The Quest For The Talisman (PC020402\_2011\_mcanieso)

Future Task (PC020402\_2011\_cchang)

Behind the Scenes (PC020402\_2011\_kchin)

V-Tour Parsons (PC020402\_2011\_schoe)

Comfort in Conformity (PC020402\_2011\_cchoi)

The Games Thesis Studio (PC020402\_2011\_echung)

The Bopomofu Project (PC020402\_2011\_ychung)

Open Doors (PC020402\_2011\_scinar)

360 Degree Theater (PC020402\_2011\_gclimer)

Noisy Toys Guidebook (PC020402\_2011\_bdavis)

Draft Business Plan (PC020402\_2011\_cdriscoll)

Extract (PC020402\_2011\_adruck)

Rest in Pieces (PC020402\_2011\_elliott)  
< 120 Over 80: Your Heart in Your Hand (PC020402\_2011\_keverett)  
The Metamorphosis – For Ipad (PC020402\_2011\_jgolombeck)

Lymphoinfo.org (PC020402\_2011\_hgomberg)  
Buddysight (PC020402\_2011\_rgrego)  
Thought Confrontations (PC020402\_2011\_jhamilton)  
The Fundlife (PC020402\_2011\_shan)  
Publicbytes (PC020402\_2011\_bhaznedaroglu)  
Saeteomin (PC020402\_2011\_shong)  
Saikou Cycle (PC020402\_2011\_jhung)  
Mr. Dusty The Making Of (PC020402\_2011\_sinan)  
In Memoriam (PC020402\_2011\_ajoe)  
Rescue to Extend Life (PC020402\_2011\_vkadiyam)  
In a World Without (PC020402\_2011\_lkauff)  
Untitled Thesis Project (PC020402\_2011\_jkelly)

Redefining Time (PC020402\_2011\_hkim)  
Corner (My Sympathy For Corners) (PC020402\_2011\_tkim)  
Emoti-Bots (PC020402\_2011\_kkoepfinger)  
Trace Back (PC020402\_2011\_jkoh)  
Move On (PC020402\_2011\_tkuo)  
Echo of Words (PC020402\_2011\_xlan)  
Bardo (PC020402\_2011\_jlee)  
The Light (PC020402\_2011\_slee)  
Leaving Facebook (PC020402\_2011\_blin)  
Babbleplanet (PC020402\_2011\_clin)  
Master of Monster (PC020402\_2011\_yma)  
Yutplay Business Plan (PC020402\_2011\_ymin)

Structured Sketching (PC020402\_2011\_knichols)



- ☐ Not Your Father's Chart (PC020402\_2011\_cniemiec)
- ☐ Affective Resonance (PC020402\_2011\_dnour)
- ☐ Solo + Tribe (PC020402\_2011\_tokin)
- ☐ I Cried a Million Tears (PC020402\_2011\_uozover)
- ☐ Type Insight (PC020402\_2011\_dpark)
- ☐ Aquar (PC020402\_2011\_npark)
- ☐ Roosevelt Land (PC020402\_2011\_tpark)
- ☐ Noco Blackness Without The Burden (PC020402\_2011\_aparkin)
- ☐ Rhythmsynthesis (PC020402\_2011\_rraffa)
- ☐ Makin' Moves (PC020402\_2011\_mrasmussen)
- ☐ Your Virtual Living Room (PC020402\_2011\_kreilly)
  
- ☐ Charnelhouse (PC020402\_2011\_pretuta)
- ☐ Vdi Versatile Drive Interface (PC020402\_2011\_grichardson)
- ☐ Symbiosis On Turtle Island (PC020402\_2011\_cromedenne)
- ☐ Untitled Thesis Project (PC020402\_2011\_miragorri)
- ☐ Party of One (PC020402\_2011\_rsaad)
- ☐ I Got a Tumor (PC020402\_2011\_csager)
- ☐ Lost in Performance (PC020402\_2011\_ascher)
- ☐ Nobody Knows Me Like U Do (PC020402\_2011\_rschnorr)
- ☐ Lighthouse (PC020402\_2011\_ishah)
- ☐ Ken (PC020402\_2011\_nshah)
- ☐ Clothing Traceability (PC020402\_2011\_jsharpe)
- ☐ Distant Love (PC020402\_2011\_nshazana)
  
- ☐ Blink (PC020402\_2011\_astachelek)
- ☐ Do Loop (PC020402\_2011\_gtillman)
- ☐ Tracey Project (PC020402\_2011\_ytsui)
- ☐ Is This All This Is (PC020402\_2011\_jvigil)
- ☐ Decaying Mind (PC020402\_2011\_lwan)

- Lethe Line By Line (PC020402\_2011\_awijaya)
- Parsons Sync (PC020402\_2011\_myu)
- Questory (PC020402\_2011\_xzhang)
- B-612: In Search of the Forgotten Rose in the Age of Digital Technology (PC020402\_2011\_jroe)
- Strings: A Virtual Reality Mystery Story (PC020402\_2015\_lewan433)
- Recursion (PC020402\_2015\_yeh566)
- Lemon (PC020402\_2015\_zhanx170)
  
- DREAM STORAGE (PC020402\_2015\_joh860)
- PETPET (PC020402\_2015\_suin069)
- My Life In Death (PC020402\_2015\_emerd360)
- Lit Sparks (PC020402\_2015\_luryg296)
- The Word:An interactive installation embodying a ritual gesture and a poetical experience (PC020402\_2015\_yuanf572)
- Find Maria Rivera (PC020402\_2015\_selkn024)
- Depict (PC020402\_2015\_parsn497)
- M4M (PC020402\_2015\_ocons477)
- PIXELS (PC020402\_2015\_parks566)
- Ditox (PC020402\_2015\_ryus304)
- Technoumenon / The Transcendental Digital Object (PC020402\_2015\_segrr140)
- Digital Devotion (PC020402\_2015\_razzn025)
  
- Cultivate (PC020402\_2015\_kolla075)
- A Fish Walking On Land (PC020402\_2015\_huany098)
- Planet Pilfer (PC020402\_2015\_crowa235)
- All in Pieces (PC020402\_2015\_huos845)
- Sessions A Pocket Therapist for Anxiety (PC020402\_2015\_compagnb)
- HABITAT (PC020402\_2015\_molim375)
- Lostmounta.in (PC020402\_2015\_batse087)
- PxVx (PC020402\_2015\_mastd863)
- Blind Spot ç:²ç,¹ (PC020402\_2015\_hongz017)

- Amara (PC020402\_2015\_faras385)
- Am I Rent Stabilized? (PC020402\_2015\_henrc131)
- Get In TOUCH (PC020402\_2015\_fengx610)
  
- Revealuxion (PC020402\_2015\_kimk500)
- Fall (PC020402\_2015\_ozkab856)
- Eclipse (PC020402\_2015\_ucare818)
- Theseus: A New Platform for Modular Electronic Instruments (PC020402\_2015\_byrneb)
- Olor de Amber (PC020402\_2015\_pesos316)
- Definitions (PC020402\_2015\_mab094)
- Palette (PC020402\_2015\_tongc312)
- Totem (PC020402\_2015\_wolcp003)
- Autocomplete Archive (PC020402\_2015\_giang063)
- Complessità (PC020402\_2015\_becce143)
- Falling (PC020402\_2015\_kaoy787)
- Delirious Things (PC020402\_2015\_gholr090)
  
- Splitting (PC020402\_2015\_dawsa325)
- Tarkeeb (PC020402\_2015\_chamn620)
- Like Life Itself: Blurring the distinction between fiction and reality in the Four Broken Hearts Transmedia Storyworld (PC020402\_2015\_sulem142)
- Wukong (PC020402\_2015\_mas529)
- Wayscape (PC020402\_2015\_moonp372)
- SOUNDBOX (PC020402\_2015\_shuyl105)
- The Rift: An Afnonaut's Journey (PC020402\_2015\_okuna291)
- Harmony (PC020402\_2015\_burgs399)
- Anamorphic Agency (PC020402\_2015\_huynj316)
- Future Food Hack (PC020402\_2015\_tangs788)
- Penumbra (PC020402\_2015\_tankm304)
- Dartboard (PC020402\_2015\_tankb969)

- Depth Perception (PC020402\_2015\_mccla636)
- Moxxi - Facilitating physical rehabilitation in the home through inclusive design (PC020402\_2015\_einhf512)
- Lily's World (PC020402\_2015\_leeh578)
- Trope (PC020402\_2015\_matcl597)
- RAGCITY (PC020402\_2015\_jadac711)
- Poison (PC020402\_2015\_rodrk024)
- Bury (PC020402\_2015\_zhany165)
- Opt Out (PC020402\_2016\_shehl044)
- Memory City (PC020402\_2016\_xuy641)
- Un-Becoming Xica (PC020402\_2016\_schem773)
- The Passage of Peking Opera (PC020402\_2016\_weij540)
- TOUCH HEART (PC020402\_2016\_zhouy546)
  
- Download Your Emotions (PC020402\_2016\_chenk461)
- Social Network Zoology (PC020402\_2016\_chouc018)
- Wild They Belong (PC020402\_2016\_liuk365)
- Access & Closure (PC020402\_2016\_jung235)
- Shan Shui in the World (PC020402\_2016\_shiw200)
- Power Plant (PC020402\_2016\_behrn916)
- Sounds and Urban Enviroments (PC020402\_2016\_yakoo774)
- Agent 43 (PC020402\_2016\_leeg375)
- Tír (PC020402\_2016\_bonnl287)
- Line of Breath (PC020402\_2016\_cruzi280)
- Silhouetted Sovereign (PC020402\_2016\_millb313)
- Dessert Decor (PC020402\_2016\_yuy325)
  
- Awakening (PC020402\_2016\_merck522)
- Round (PC020402\_2016\_contj186)
- The Liberation Project (PC020402\_2016\_byrdt279)
- MOMENTS (PC020402\_2016\_trand285)

- Unstable Databases & Volatile Taxonomies (PC020402\_2016\_kumam802)
- STONEDALONE (PC020402\_2016\_mustw826)
- Tap That (PC020402\_2016\_fengp239)
- Holobiont Urbanism (PC020402\_2016\_florr422)
- Situation, Adventure! (PC020402\_2016\_zhanx203)
- Shine (PC020402\_2016\_chens125)
- Lil' Woo Doos (PC020402\_2016\_kangm827)
- Chaos Out of Order (PC020402\_2016\_chank241)
  
- Entropy (PC020402\_2016\_lih060)
- HotDate (PC020402\_2016\_fengx240)
- The War Of The Three Kingdoms (PC020402\_2016\_taoj103)
- Savage Diction (PC020402\_2016\_mcnec430)
- Lady Mengjiang (PC020402\_2016\_xud156)
- BeeBot (PC020402\_2016\_wattd590)
- Échappé (PC020402\_2016\_hadap176)
- Amañ@bi Ororo tun. [ Visions of sound ] (PC020402\_2016\_jitua341)
- BP Lab (PC020402\_2016\_mcdoj329)
- Personal Space in Urban Cities (PC020402\_2016\_lims439)
- Unnamed Monument (PC020402\_2016\_asokn558)
- FE18RUARY (PC020402\_2016\_villk768)
  
- First World Problems (PC020402\_2016\_tsukb234)
- Post from the Past (PC020402\_2016\_chinj194)
- Star Being (PC020402\_2016\_henrw850)
- Eyeline Match (PC020402\_2016\_henrt555)
- SIMAX (PC020402\_2016\_morer280)
- ECHO (PC020402\_2016\_saidc308)
- , (Nearñosis) (PC020402\_2016\_collz893)
- Animato: Exploring Musical Language through Animation (PC020402\_2016\_liant126)

Atta-matic: mind the body (PC020402\_2016\_tothn598)

Ethereal Ecologies (PC020402\_2016\_lafoc311)

Before the eternal silence (PC020402\_2016\_pengh843)

Collective Craving (PC020402\_2016\_syamu557)

Path (PC020402\_2016\_jianj890)

Storyportal (PC020402\_2016\_pages)

Data Selfie (PC020402\_2016\_dothh489)

A Journey to hangover land (PC020402\_2016\_zhang224)

Brink (PC020402\_2016\_mutcs247)

One Part Per Million (PC020402\_2016\_burka186)

Emanations (PC020402\_2016\_boehk215)

Splaycious (PC020402\_2016\_avesd617)

ESHRAB (PC020402\_2016\_ismah263)

inBetWeen (PC020402\_2016\_zhaot745)

Irregular Regularities (PC020402\_2016\_wangl073)

Citale, CITALE - present city stories for travelers looking to connect with the places. - (PC020402\_2016\_lis808)

(In)Audible (PC020402\_2016\_yub582)

Leave her solo (PC020402\_2016\_samph772)

Diametric (PC020402\_2016\_parkm223)

Gastro (PC020402\_2017\_casta828)

Teratogenesis (PC020402\_2017\_bjerm019)

ADDSound (PC020402\_2017\_rupaa341)

Safar (PC020402\_2017\_sings257)

Lunhui - Upcycled Creations (PC020402\_2017\_caom061)

Stuck with the Beast (PC020402\_2017\_hongy935)

Beyond Me (PC020402\_2017\_ohw979)

Living Room (PC020402\_2017\_qux380)

food.audio (PC020402\_2017\_xiey332)

- Alone in Space (PC020402\_2017\_zhuy258)
- Behind The Curtain (PC020402\_2017\_arons206)
- Don't Distract Me (PC020402\_2017\_dingt894)
- AURA (PC020402\_2017\_novil040)
- Empathy Automated (PC020402\_2017\_snavc270)
- No Way Out (PC020402\_2017\_yangs624)
- Teratogenesis (PC020402\_2017\_beilj282)
- Nettle (PC020402\_2017\_foxa706)
- Yachak (PC020402\_2017\_cervr413)
- Felt (PC020402\_2017\_delia914)
- Touching the "Void" (PC020402\_2017\_hud092)
- HAIRUO (PC020402\_2017\_jiaoh346)
  
- Void (PC020402\_2017\_rafim105)
- Narratives in Medical Education (PC020402\_2017\_schmc777)
- Pirate Alliance (PC020402\_2017\_suf016)
- Night Time, Close Eyes (PC020402\_2017\_sunx601)
- Andi: human chat-bot (PC020402\_2017\_tuc655)
- Roots (PC020402\_2017\_uttd218)
- Follow Me (PC020402\_2017\_wangc348)
- Inhabiting Doubt (PC020402\_2017\_wrigb485)
- Suvae's Adventure (PC020402\_2017\_yup608)
- Suspect X (PC020402\_2017\_zhenj197)
- #CONED (PC020402\_2017\_bodze087)
- Night of the Living Obsession (PC020402\_2017\_genua769)
  
- Ski the Globe (PC020402\_2017\_giorc086)
- Planet 234 (PC020402\_2017\_huanj712)
- Sonic Graffiti (PC020402\_2017\_johnt626)
- Wearable Self (PC020402\_2017\_kangj338)

- Santak (PC020402\_2017\_mallp271)
- EmpaTheater (PC020402\_2017\_parka043)
- Sukun - Find your Quiet Spot (PC020402\_2017\_raheg611)
- FitNest: Where Activity Lives (PC020402\_2017\_rodrt215)
- Carbon Current (PC020402\_2017\_suraa423)
- Attention Harvest (PC020402\_2017\_tangx035)
- Merge (PC020402\_2017\_tanq336)
- The Art of Motion (PC020402\_2017\_vernm065)
  
- Tactly: Think Before You Speak (PC020402\_2017\_wut343)
- Future Baby (PC020402\_2017\_bousj238)
- Coexist:Polar (PC020402\_2018\_abala805)
- The Real Me(s) (PC020402\_2018\_ashen733)
- Aseed - Your personalized chatbot (PC020402\_2018\_chenx553)
- Grokking Creative Code (PC020402\_2018\_cotta074)
- Grimoire (PC020402\_2018\_donol596)
- Stress Express (PC020402\_2018\_duanp729)
- Echo (PC020402\_2018\_dur375)
- HealthAid (PC020402\_2018\_farkr005)
- Artificial Digitality (PC020402\_2018\_gohek510)
- Populanet (PC020402\_2018\_guany613)
  
- Xpectator (PC020402\_2018\_hez864)
- Clash (PC020402\_2018\_huany918)
- Reflections of Desire (PC020402\_2018\_jungs763)
- Cinemapper: Open Web Platform for Interactive Films (PC020402\_2018\_k731)
- Hi Maroon (PC020402\_2018\_kimm872)
- Talk To Me (PC020402\_2018\_linc486)
- ONE (PC020402\_2018\_linh594)
- Boundless (PC020402\_2018\_liq529)



- Out Of Water (PC020402\_2018\_liuj622)
- 無常 Wu Chang (PC020402\_2018\_liuy602)
- Cool Control: Game Tactility (PC020402\_2018\_negrm581)
- CONSUMED (PC020402\_2018\_palmb830)
  
- One Roof (PC020402\_2018\_parkj860)
- Dreamine (PC020402\_2018\_pengf603)
- DTjunkyard.com (PC020402\_2018\_pinkj908)
- Bulletin Board (PC020402\_2018\_podia270)
- DIWhy? Do It Because You May Need It (PC020402\_2018\_polok534)
- I Love You by Self (PC020402\_2018\_rachd852)
- Words (PC020402\_2018\_sunj648)
- 00:00:00 (PC020402\_2018\_sunl796)
- Tales of the Aswang (PC020402\_2018\_villp110)
- Mailody (PC020402\_2018\_weit896)
- The Memory Box (PC020402\_2018\_xianc006)
- The Whisper Garden (PC020402\_2018\_xiaoy879)
  
- DNA-Living Hard Drive (PC020402\_2018\_yangq809)
- SmartPet (PC020402\_2018\_yangx066)
- Insights (PC020402\_2018\_yuj719)
- Small World (PC020402\_2018\_zhans555)
- Sanctum (PC020402\_2018\_raviv367)
- Listen (PC020402\_2018\_zengy629)
- Obscuridad, Walking Through The Darkness (PC020402\_2018\_chesj445)
- Sensory Garden (PC020402\_2018\_xingq504)
- The Equinox (PC020402\_2018\_zhzyue)
- Recurrent (PC020402\_2018\_adams012)
- Essential (PC020402\_2018\_brune548)
- Neverdream (PC020402\_2018\_caos806)

- Dream Cat (PC020402\_2018\_cheoj043)
- Being There (PC020402\_2018\_hey416)
- The Performance of Love (PC020402\_2018\_huanm282)
- RISE (PC020402\_2018\_huann168)
- Cultural Table (PC020402\_2018\_jiany471)
- = Well No. 1 (PC020402\_2018\_kerme779)
- Convergence (PC020402\_2018\_krist699)
- SmartLog (PC020402\_2018\_wangs515)
- The Unclear Evils of DNA (PC020402\_2018\_leea666)
- Me&Technology - Smart You (PC020402\_2018\_liuc544)
- Intent and Consequence (PC020402\_2018\_liut214)
- The Way (PC020402\_2018\_mas264)

- All Over Everywhere (PC020402\_2018\_pettyl)
- Photo Poet (PC020402\_2018\_shil630)
- Impulse (PC020402\_2018\_sobed434)
- Who is Pinocchio? (PC020402\_2018\_sunc074)
- Tree Hollow (PC020402\_2018\_suny030)
- Enebla (PC020402\_2018\_takel025)
- Eat With Me (PC020402\_2018\_wangq277)
- Lizzette (PC020402\_2018\_watfl245)
- Teaology (PC020402\_2018\_xiaoy353)
- Topia (PC020402\_2018\_zhanj020)
- Ar.Tea.San (PC020402\_2018\_zhaoh381)
- Remixer (PC020402\_2018\_xuz150)

- Ravenwick In Shadows (PC020402\_2017\_bergg938)
- Alien Design (PC020402\_2017\_brogj411)
- The 808er's Club (PC020402\_2017\_cauda964)
- Lone Comfort (PC020402\_2017\_chenc312)
-

- After All Voices (PC020402\_2017\_feiy509)
- Janus (PC020402\_2017\_fortugnn)
- Perfect Eggplants Don't Exi- (PC020402\_2017\_huanm776)
- Wordless Thief (PC020402\_2017\_hungk901)
- nimBle - brain exercise for all ages (PC020402\_2017\_kangy380)
- I Remember (PC020402\_2017\_kimm068)
- Former Child Unemployment Services (PC020402\_2017\_kuanc484)
- #Unclasped (PC020402\_2017\_lees105)
  
- Baram (PC020402\_2017\_lees569)
- The Shifter (PC020402\_2017\_liaoc065)
- Let Me Understand Your Language (PC020402\_2017\_liny498)
- Hext (PC020402\_2017\_panm111)
- Imbrace (PC020402\_2017\_parip422)
- Luxominoes (PC020402\_2017\_parka870)
- Pusher (PC020402\_2017\_segoj297)
- onPAPER (PC020402\_2017\_max095)
- My Mother's Daughter (PC020402\_2019\_sirim392)
- Recording absences (PC020402\_2019\_aggaa503)
- After Image: A computational poem between the subject, the camera, technology, and representation (PC020402\_2019\_akkaa949)
- That Land and how the other lives A Sociopolitical Study (PC020402\_2019\_alqaa789)
  
- Moody (PC020402\_2019\_sheaa263)
- RE:FEEL (PC020402\_2019\_chany036)
- Chagu Bakha (One Story) (PC020402\_2019\_mahab384)
- Omnipresence, The Odyssey About Unknown Dark Matter (PC020402\_2019\_molic786)
- playground (PC020402\_2019\_stuac191)
- Light Stories in Rhythm: A lighting sculpture (PC020402\_2019\_narvd444)
- Your Story (PC020402\_2019\_hoe328)
- Texturity (PC020402\_2019\_neeqg934)

- Personal Effects (PC020402\_2019\_mitth142)
- Shards: Resistance and Reassemblage in 3D Scanning's Liminal Space (PC020402\_2019\_wuj643)
- DAIQUAN (PC020402\_2019\_agyej484)
- | SANGRE | TIERRA | ORO | AGUA | (PC020402\_2019\_herrj636)
  
- Interwoven (PC020402\_2019\_byerj839)
- Objects in Limbo (PC020402\_2019\_guoj038)
- Project Crane (PC020402\_2019\_dingk774)
- Unintended: The Displacement of NYC (PC020402\_2019\_malkaniL633048)
- A Manifesto for Love (PC020402\_2019\_sunc667)
- Body Double: The Extended Self in the Digital Realm (PC020402\_2019\_willl973)
- Programming Babel (PC020402\_2019\_chenl053)
- Preference Harvest (PC020402\_2019\_niel641)
- Explorations into Biodesign and Sustainable Labs (PC020402\_2019\_banksm)
- Baby Lab (PC020402\_2019\_lim330)
- It Wasn't Written (PC020402\_2019\_kwakm135)
- Worldlets (PC020402\_2019\_kochn100)
  
- A Little Less Lonely (PC020402\_2019\_mathn958)
- Adverse (PC020402\_2019\_hernn793)
- Why Would You Want To Picture It (PC020402\_2019\_schmp077)
- Cracia (PC020402\_2019\_dutzr607)
- HiThrive (PC020402\_2019\_bircs807)
- My Selves (PC020402\_2019\_panx610)
- A Way Home (PC020402\_2019\_shuet334)
- Probable Women: Black Southern Matrilineality and the Genealogical Archive (PC020402\_2019\_canlt012)
- hEAR: You Are What You Are Sensing (PC020402\_2019\_liux335)
- Cocoon (PC020402\_2019\_hanx633)
- Selfie - Mixed Reality? (PC020402\_2019\_songy941)
- Conduit (PC020402\_2019\_liy331)

- ▣ Hidden Systems - View the YouTube viewers (PC020402\_2019\_zhany493)
- ▣ Read (PC020402\_2019\_tiany580)
- ▣ Hero (PC020402\_2019\_cheny071)
- ▣ Instruments Made From Spaceship Parts (PC020402\_2019\_brucz581)
- ▣ Object Manifestos (PC020402\_2019\_liuj205)
- ▣ SixMed: A Preventative Care Chatbot Solution (PC020402\_2019\_beeed776)
- ▣ PET OR ? (PC020402\_2019\_chanl694)
- ▣ Space Noir (PC020402\_2019\_cheng789)
- ▣ Elitist Spectales (PC020402\_2019\_chenw414)
- ▣ Adulthood (PC020402\_2019\_dengy849)
- ▣ Lang Song (PC020402\_2019\_huy680)
- ▣ Smoove (PC020402\_2019\_kuonr608)
  
- ▣ Childhood Emotional Trauma: Parents are Waiting for Children to Say Thank You, While Children are Waiting for Them to Apologize (PC020402\_2019\_wuf029)
- ▣ How to see a cloud(s) (PC020402\_2019\_wuy573)
- ▣ Speculative Weeds (PC020402\_2019\_zhenq438)
- ▣ Dehuman (PC020402\_2019\_huanw135)
- ▣ Auggi (PC020402\_2019\_jianm571)
- ▣ Compressed realities (PC020402\_2019\_kausa913)
- ▣ Sensorial Artifacts for Air-pocalypse (PC020402\_2019\_rojrc782)
- ▣ Centrality (PC020402\_2019\_barrera998)
- ▣ Particle: A Design Framework for Handheld Augmented Reality (PC020402\_2019\_luuhd504)
- ▣ Present (PC020402\_2019\_xial948)
- ▣ The In Between (PC020402\_2019\_guoy084)
- ▣ Third Encounter (PC020402\_2019\_yangx868)
  
- ▣ Real (PC020402\_2019\_zhany679)
- ▣ Behind (PC020402\_2019\_zhanr526)
- ▣ A "Smart" Discussion (PC020402\_2019\_jiany457)
- ▣

- Unseen Footprints (PC020402\_2019\_zhony815)
- Pal (PC020402\_2019\_dcunm399)
- CulHubs (PC020402\_2019\_jianh155)
- Attune (PC020402\_2019\_techv499)
- Stitches in Time (PC020402\_2019\_wangy969)
- Anxitox (PC020402\_2019\_yoony857)
- ROAM (PC020402\_2019\_garym140)
- DIGITAL DOPPELGANGER (PC020402\_2019\_lloyn691)
- A Mile In Their Roots: Plant Perception & Breaking through Anthropocentrism (PC020402\_2020\_meloc504)
  
- RESONANCE (PC020402\_2020\_zhann146)
- The Swet Candy Shop (PC020402\_2020\_chenk623)
- Rush-hour Running Man (PC020402\_2020\_wangy812)
- Moving towards the dream, are we? (PC020402\_2020\_sinhs707)
- Healthy Lighting: "Tailored" lighting intervention (PC020402\_2020\_wangs641)
- Alternative Realities: "Protect me from what I want" (PC020402\_2020\_leuns457)
- Amy's World (PC020402\_2020\_wangp701)
- Generative Composition for Cookies and Chrome (PC020402\_2020\_moorra366)
- Life Underground (PC020402\_2020\_bazaz092)
- [ERR]rational (PC020402\_2020\_centm535)
- A Post-Work Renter's Paradise (PC020402\_2020\_leej443)
- Run! Luna (PC020402\_2020\_wangz403)
  
- Run: The world in a single word (PC020402\_2020\_chon119)
- Hiraeth (PC020402\_2020\_daiw624)
- Masked Contexts (PC020402\_2020\_edeln591)
- Mountain (PC020402\_2020\_zhanx376)
- The Sugar Sepulcher (PC020402\_2020\_leuek589)
- Big Talk: A digital aid for public speaking (PC020402\_2020\_gillr456)
- Dividual (PC020402\_2020\_xiej295)

- CPX Training Bot (PC020402\_2020\_kwons201)
- Charlie's Choice: A Story of Communities under Gentrification (PC020402\_2020\_liny465)
- Suitcase (PC020402\_2020\_shiz993)
- Think, Feel, Relax (PC020402\_2020\_wuy995)
- Resistance of 24/7 Productivity (PC020402\_2020\_gut677)
  
- Zine net.work: Alternative Interfaces for Alternative Collections (PC020402\_2020\_hradc987)
- SOMATA (PC020402\_2020\_mam355)
- A Week with Kiki (PC020402\_2020\_wangy355)
- Apprenticeship 2.0: Crafting with Textiles in VR (PC020402\_2020\_amgab699)
- Machinic Interpolations: A GAN pipeline for integrating Lateral Thinking in Computational tools of Architecture (PC020402\_2020\_elask537)
- Home in City Fragments (PC020402\_2020\_fengy255)
- A.I.reframe (PC020402\_2020\_huh232)
- For Those Who Don't Have Tomorrow (PC020402\_2020\_kime733)
- Improving Blind Users' Web Navigation Experience: A Supplemental Code & Sound Effects Guideline for Developers (PC020402\_2020\_leem103)
- The Drive-Thru Therapist (PC020402\_2020\_maram818)
- Womb (PC020402\_2020\_may636)
- The Crown Virus (PC020402\_2020\_mouy078)
  
- Yī Fù (PC020402\_2020\_wangw367)
- EmotiFactor: Emotional Expression of Robotic Physical Contact (PC020402\_2020\_zhour051)
- Vega (PC020402\_2020\_bolel834)
- Design for Artificial Intelligence, Creating Disaster Emergency Decision Making System for First Responders (PC020402\_2020\_chenb002)
- Antilipsi (PC020402\_2020\_chenb772)
- interface automata: Game-like Interactive Simulation (PC020402\_2020\_chenz968)
- Multidimensional Portals (PC020402\_2020\_colus772)
- Exercises in text generation (PC020402\_2020\_garba048)
- Queering Our Interfaces (PC020402\_2020\_golde584)

- Muscle Sanctum (PC020402\_2020\_iragy021)
- Wanderlust into (Y)our Past: Mediating Intimacy for Prosocial Co-existing with Your Loved One in Home Quarantine (PC020402\_2020\_iwabm186)
- Who Are I? (PC020402\_2020\_kleim592)
  
- Phase Mask (PC020402\_2020\_kralz920)
- Under the Skin (PC020402\_2020\_leey147)
- ripple (PC020402\_2020\_lia205)
- Gib: a project about small absurd data (PC020402\_2020\_liuf450)
- A Week with Kiki (PC020402\_2020\_liuy183)
- In the Life on Lenox: Queerness During the Harlem Renaissance (PC020402\_2020\_lloyz247)
- Office Sense (PC020402\_2020\_murps969)
- Augmented Remembrance: Women of the Triangle Fire (PC020402\_2020\_oberk696)
- Search Record (PC020402\_2020\_packj073)
- Objects in Memories, Memories in Objects (PC020402\_2020\_ros827)
- The Dialog (PC020402\_2020\_shenz708)
- Calendar Collective (PC020402\_2020\_tupkk664)
  
- The Last Peach Blossom (PC020402\_2020\_wangz927)
- DeMP (PC020402\_2020\_zhaoq067)
- Signature: Actions Have Consequences (PC020402\_2020\_chaua985)
- Korean Comfort Food Recipes (PC020402\_2020\_choy921)
- Agritopias (PC020402\_2020\_pearj567)
- 4:46 4:58 5:05 (PC020402\_2020\_wus457)
- Savor (PC020402\_2020\_chenp886)
- Narratives & Women in Brazilian Media: Analysis and Praxis of Age and Representation in History Throughout Soccer (PC020402\_2020\_hamdi921)
- "My friends are my power station:" A poetic installation about loneliness in big cities (PC020402\_2020\_hanx486)
- Agents of Spatial Influence: Studying design interactions with arrangements and gestures (PC020402\_2020\_luor840)
- Fruits (PC020402\_2020\_cair037)
- DianBau (PC020402\_2020\_yangy048)



- Snailor (PC020402\_2020\_zhany291)
- Canada Goose: Origin (PC020402\_2020\_wuy420)
- Hiatus: A Playful Wellness Product (PC020402\_2020\_huoa627)
- THE CONFINEMENTS OF GAMES ARE UNSEEN, BUT WE CAN IMAGINE THEM BROKEN (PC020402\_2020\_wilsk032)
- Hack(Comedy) (PC020402\_2020\_zhany016)
- Object Americana (PC020402\_2020\_geirj708)
- Augmented Bench Learning Experiences (PC020402\_2021\_chunz205)
- Algorithmic Influencers: A Policy Proposal to Curb the Data-Driven Spread of Misinformation (PC020402\_2021\_badam053)
- The Beaks (PC020402\_2021\_houj027)
- Lost and Found: Future Immersive Storytelling Design for Young Children (PC020402\_2021\_liz540)
- Invisible Bridge (PC020402\_2021\_zhanx381)
- The Archive of Ugliness (PC020402\_2021\_yux364)
  
- Conversation with Myself (PC020402\_2021\_liuj122)
- Radio D.I.WHY (PC020402\_2021\_meusm410)
- New.ances (PC020402\_2021\_shahj225)
- EchoLearn (PC020402\_2021\_tanz707)
- Project Numen (PC020402\_2021\_zhans500)
- 命運 Destiny - Women's Empowerment: Matronymic Surnaming - Through the Scope of Chinese Society (PC020402\_2021\_chenk622)
- Reconstructing History Through Memes (RHYTHM) (PC020402\_2021\_deepp341)
- My Spoken Story (PC020402\_2021\_wangm185)
- Her Room (PC020402\_2021\_yangz987)
- Painteller (PC020402\_2021\_zhou1149)
- Foreign Lands, Familiar Stars (PC020402\_2021\_chanh068)
- Misinformation Trends in India (PC020402\_2021\_chanp971)
  
- Sorry But I Cook Danmei (PC020402\_2021\_chenb026)
- Unheard Voices: Narratives of Migrant Women of Mumbai (PC020402\_2021\_guptb622)
- Believer (PC020402\_2021\_kimd536)

- Tamed (PC020402\_2021\_linv661)
- The Other Side of the Window (PC020402\_2021\_lius031)
- The Illustrated Index of Metaphysical Phenomena (PC020402\_2021\_mcraj034)
- Grounding Lessons (PC020402\_2021\_ngr)
- InsideOUT (PC020402\_2021\_wrigt786)
- Furiendly (PC020402\_2021\_yuj403)
- Alive Memoir (PC020402\_2021\_bawea371)
- The Hidden (PC020402\_2021\_hez835)
- The Orange Apocalypse (PC020402\_2021\_lees398)
  
- Towards Videogame Composition (PC020402\_2021\_lij793)
- Undercover (PC020402\_2021\_shaoj151)
- EDGE (PC020402\_2021\_zhanh974)
- Digi-bit (PC020402\_2021\_satoe092)
- Fake: A Clothing Label Designed in Collaboration with Artificial Intelligence (PC020402\_2021\_rivej658)
- One Home (PC020402\_2021\_mccak934)
- Get Out of the Dark (PC020402\_2021\_lij288)
- Watching Me (PC020402\_2021\_zhuy739)